

# Local Distance Preservation in the GP-LVM through Back Constraints

Constraining Probabilistic Latent Variable models to reflect Local  
Distances

Neil D. Lawrence<sup>1</sup> Joaquin Quiñonero-Candela<sup>2</sup>



Tuesday, 27th June 2006

# Outline

## 1 Brief Review of Dimensional Reduction

- Statistical Approach
- Machine Learning Approaches
- Local Distance Preservation

## 2 Gaussian Process Latent Variable Model

- Gaussian Processes
- PCA as a Gaussian Process
- GP-LVM Motion Capture Example

## 3 Back Constraints

- NeuroScale and Multidimensional Scaling
- Optimising the Model
- Back Constrained Results

## 4 Conclusions

# Online Resources

All source code and slides are available online

- This talk available from my home page (see talks link on side).
- MATLAB examples in the 'fgplvm' (vrs 0.132) and 'oxford' (vrs 0.13) toolbox .
  - <http://www.dcs.shef.ac.uk/~neil/fgplvm/>.
  - <http://www.dcs.shef.ac.uk/~neil/oxford/>.
- MATLAB commands used for examples given in typewriter font.

# Dimensional Reduction

## Dealing with High Dimensional Data

- Many machine learning problems involve high dimensional data.
- Learning in *true* high dimensional requires exponentially many data points.
- Fortunately, in practice, many high dimensional data sets are often intrinsically low dimensional.
- Seek to deal with data by representing a high dimensional data set<sup>a</sup>  $\mathbf{Y} \in \mathbb{R}^{n \times k}$  as a low dimensional matrix  $\mathbf{X} \in \mathbb{R}^{n \times q}$  where  $q \ll k$ .

---

<sup>a</sup>Here  $\mathbf{Y}$  and  $\mathbf{X}$  have the form of design matrices. This means that  $\mathbf{Y}\mathbf{Y}^T$  is an inner product matrix and, for centred  $\mathbf{Y}$ ,  $\frac{1}{n}\mathbf{Y}^T\mathbf{Y}$  is a covariance matrix.

# Statistical Approach

## Multi-dimensional Scaling (MDS)

- Construct matrix of distances in data space, then:
  - either use spectral techniques.
  - or iteratively minimise a 'stress function' for matching distances, e.g.,

$$S = \sum_{j=1}^n \sum_{i=1}^{j-1} (\delta_{ij} - d_{ij})^2.$$

$$\delta_{ij} = \|\mathbf{x}_i - \mathbf{x}_j\|$$

latent space distance

$$d_{ij} = \|\mathbf{y}_i - \mathbf{y}_j\|$$

data space distance

# Machine Learning Approaches

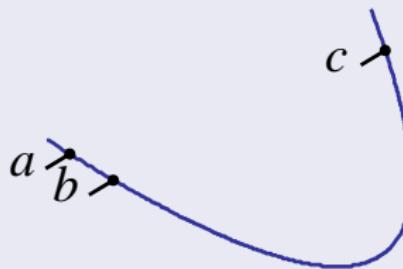
## Spectral Approaches

- Classical MDS
  - Semi-definite embedding: places constraints on nearby distances [Weinberger et al., 2004].
  - Isomap: constructs an approximation to geodesic distance [Tenenbaum et al., 2000].
- Kernel PCA
  - Generally doesn't reduce dimension (certainly not with an RBF kernel) [Schölkopf et al., 1998].
- Locally Linear Embeddings [Roweis and Saul, 2000].
- Probabilistic Approaches: GTM [Bishop et al., 1998] and Density Networks [MacKay, 1995].

# Preserving Distances

## Local Distance Preservation

- Most of the non-probabilistic approaches seek to preserve local distances in the latent space.



**Figure:** Local Distance preservation. Preserve distance between (a) and (b) but not between (a) and (c).

# Gaussian Processes

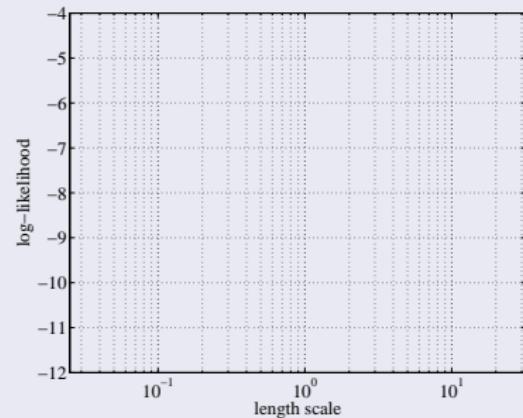
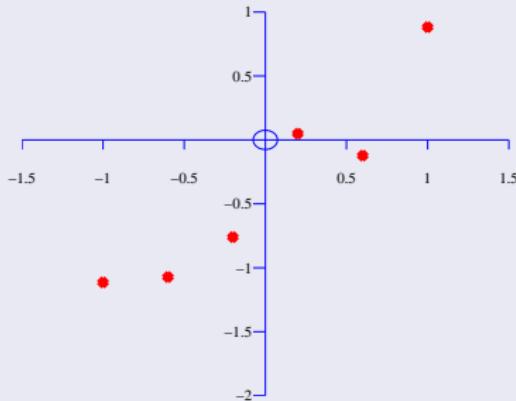
## Inference about functions

- Gaussian Processes (GPs) are probabilistic models for functions,  $p(\mathbf{f}|\mathbf{X})$ . [O'Hagan, 1978, 1992, Rasmussen and Williams, 2006]
- GPs allow inference about functions in the presence of uncertainty.
- They are ideal for the domain of regression.
- Probabilistic version of kernel regression: kernel parameters can be determined by data.

# Learning Kernel Parameters

## Adapting the Covariance function to Data

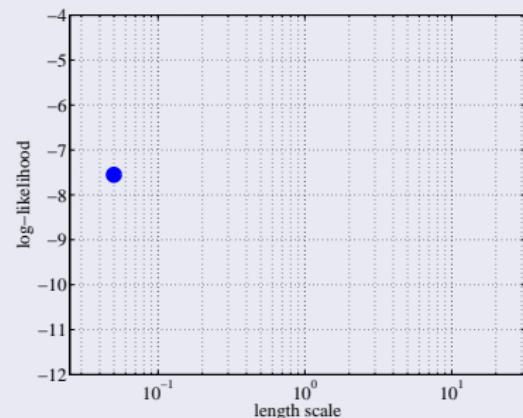
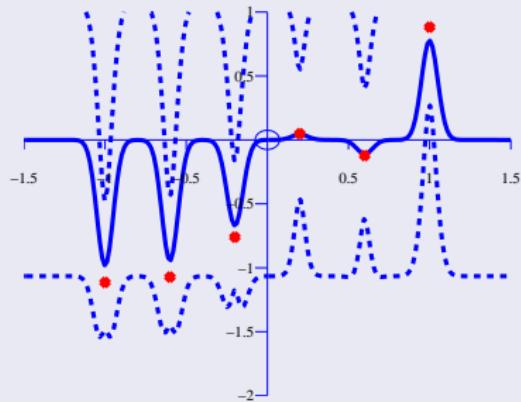
demOptimiseKern (in oxford toolbox vrs 0.13)



# Learning Kernel Parameters

## Adapting the Covariance function to Data

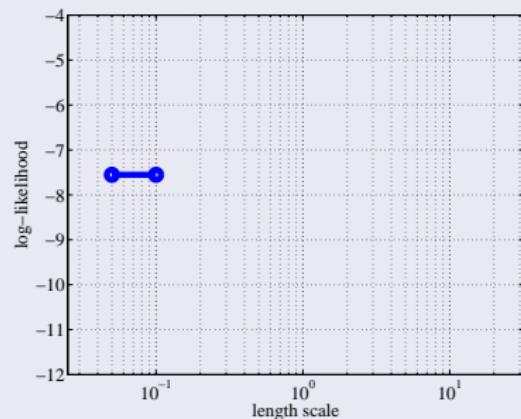
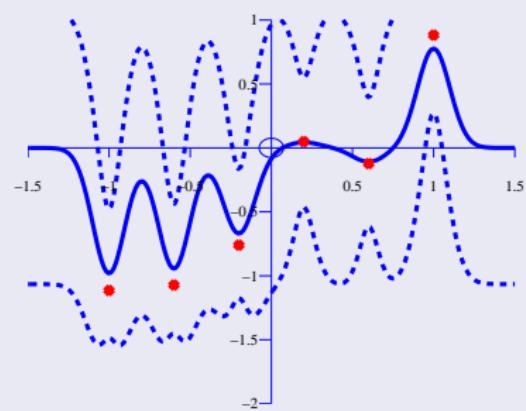
demOptimiseKern (in oxford toolbox vrs 0.13)



# Learning Kernel Parameters

## Adapting the Covariance function to Data

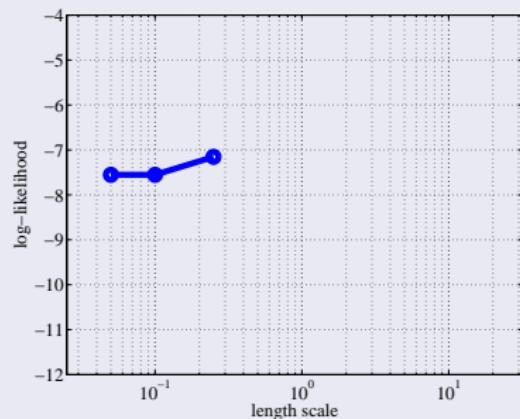
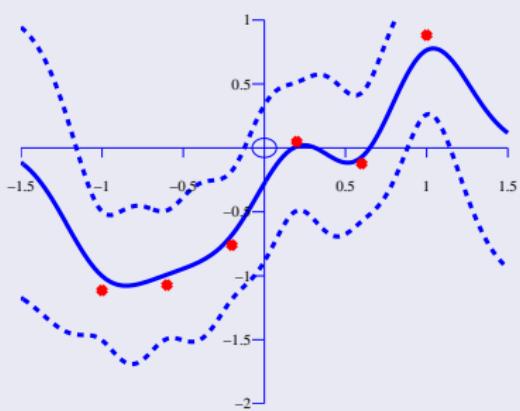
demOptimiseKern (in oxford toolbox vrs 0.13)



# Learning Kernel Parameters

## Adapting the Covariance function to Data

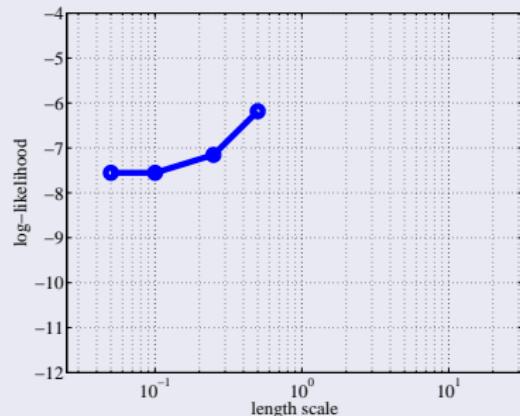
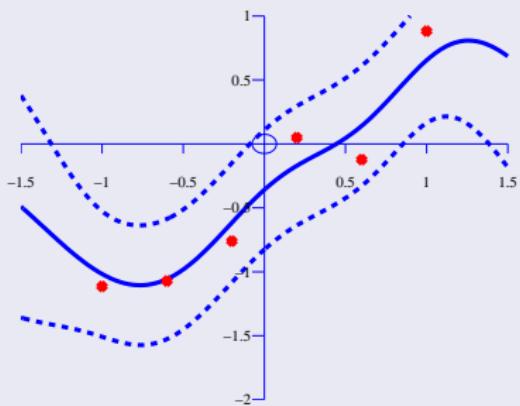
demOptimiseKern (in oxford toolbox vrs 0.13)



# Learning Kernel Parameters

## Adapting the Covariance function to Data

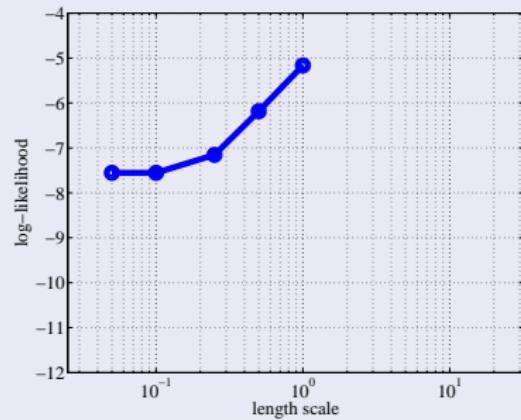
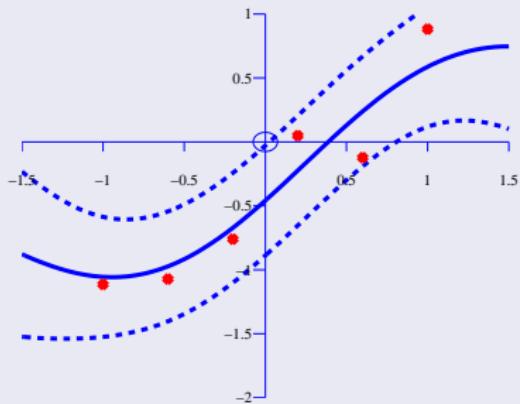
demOptimiseKern (in oxford toolbox vrs 0.13)



# Learning Kernel Parameters

## Adapting the Covariance function to Data

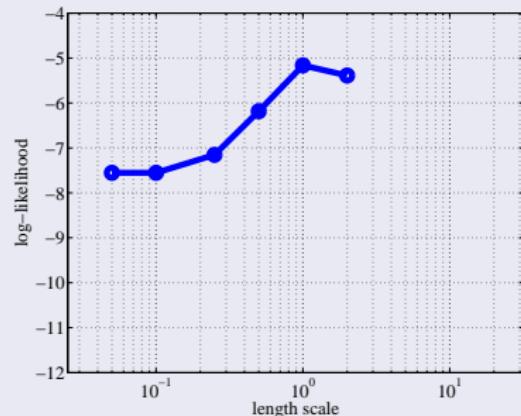
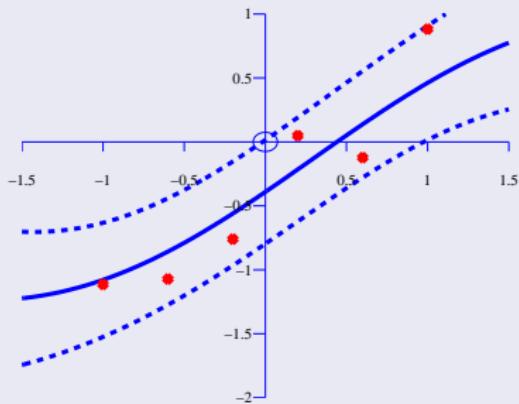
demOptimiseKern (in oxford toolbox vrs 0.13)



# Learning Kernel Parameters

## Adapting the Covariance function to Data

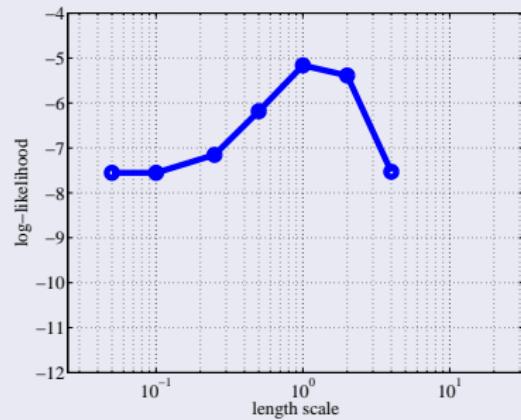
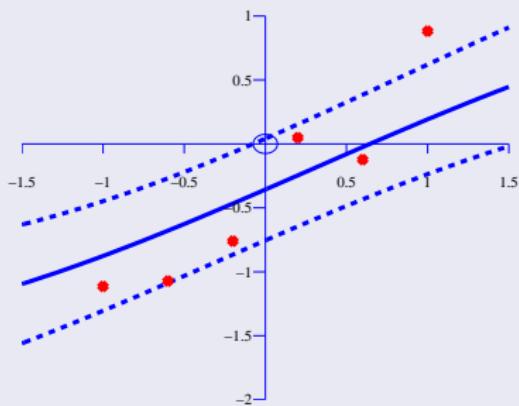
demOptimiseKern (in oxford toolbox vrs 0.13)



# Learning Kernel Parameters

## Adapting the Covariance function to Data

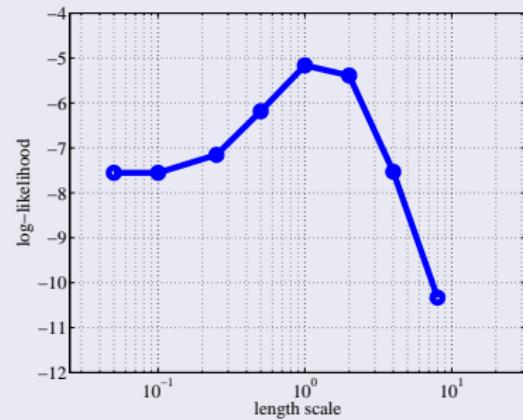
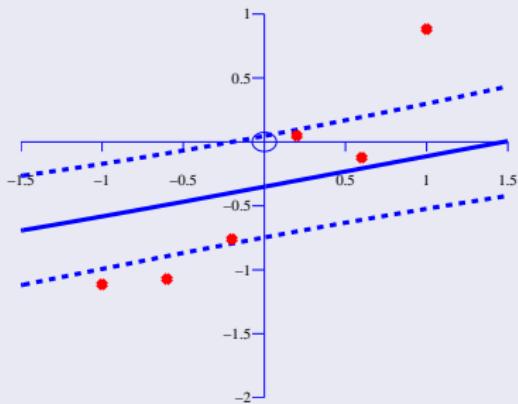
demOptimiseKern (in oxford toolbox vrs 0.13)



# Learning Kernel Parameters

## Adapting the Covariance function to Data

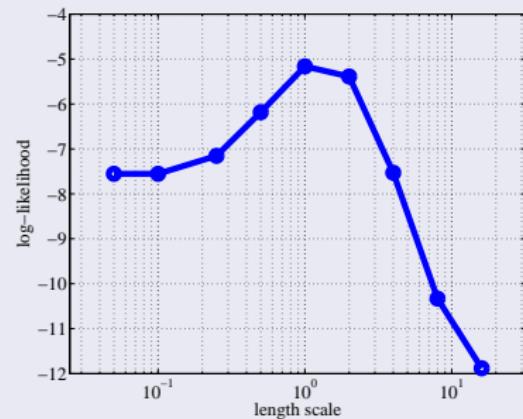
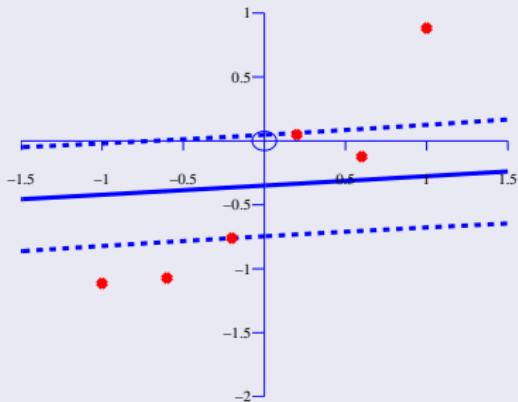
demOptimiseKern (in oxford toolbox vrs 0.13)



# Learning Kernel Parameters

## Adapting the Covariance function to Data

demOptimiseKern (in oxford toolbox vrs 0.13)

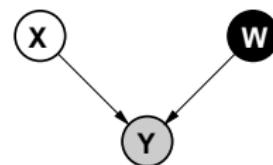


# A Latent Variable Model

How can a model designed primarily for regression be used as a technique for dimensional reduction?

## Probabilistic PCA

- Define *linear-Gaussian relationship* between latent variables and data.
- **Standard** Latent variable approach:
  - *Optimise over parameters* integrate out latent variables.
- Define Gaussian prior over *latent space*,  $\mathbf{X}$ .



$$p(\mathbf{Y}|\mathbf{X}, \mathbf{W}) = \prod_{i=1}^n N(y_i | \mathbf{W}\mathbf{x}_i, \sigma^2 \mathbf{I})$$

$$p(\mathbf{X}) = \prod_{i=1}^n N(\mathbf{x}_i | \mathbf{0}, \mathbf{I})$$

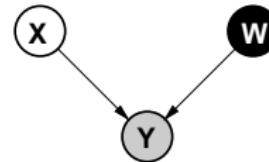
$$p(\mathbf{Y}|\mathbf{W}) = \prod_{i=1}^n N(y_i | \mathbf{0}, \mathbf{W}\mathbf{W}^T + \sigma^2 \mathbf{I})$$

# A Latent Variable Model

How can a model designed primarily for regression be used as a technique for dimensional reduction?

## Probabilistic PCA

- Define *linear-Gaussian relationship* between latent variables and data.
- **Standard** Latent variable approach:
  - *Optimise over parameters* integrate out latent variables.
- Define Gaussian prior over *latent space*,  $\mathbf{X}$ .



$$p(\mathbf{Y}|\mathbf{W}) = \prod_{i=1}^n N(y_i | \mathbf{0}, \mathbf{W}\mathbf{W}^T + \sigma^2 \mathbf{I})$$

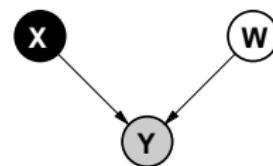
Maximum wrt  $\mathbf{W}$  found from eigendecomposition of  $\frac{1}{n}\mathbf{Y}^T\mathbf{Y}$

# A Latent Variable Model

How can a model designed primarily for regression be used as a technique for dimensional reduction?

## Dual Probabilistic PCA

- Define *linear-Gaussian relationship* between latent variables and data.
- **Novel** Latent variable approach
  - *Optimise over latent variables* integrate out parameters
- Define Gaussian prior over parameters,  $\mathbf{W}$ .



$$p(\mathbf{Y}|\mathbf{X}, \mathbf{W}) = \prod_{i=1}^n N(\mathbf{y}_i | \mathbf{W}\mathbf{x}_i, \sigma^2 \mathbf{I})$$

$$p(\mathbf{W}) = \prod_{j=1}^k N(\mathbf{w}_j | \mathbf{0}, \mathbf{I})$$

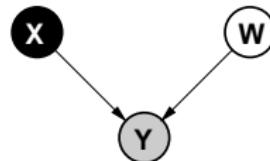
$$p(\mathbf{Y}|\mathbf{X}) = \prod_{j=1}^k N(\mathbf{y}_{:,j} | \mathbf{0}, \mathbf{X}\mathbf{X}^T + \sigma^2 \mathbf{I})$$

# A Latent Variable Model

How can a model designed primarily for regression be used as a technique for dimensional reduction?

## Dual Probabilistic PCA

- Define *linear-Gaussian relationship* between latent variables and data.
- **Novel** Latent variable approach
  - *Optimise over latent variables* integrate out parameters
- Define Gaussian prior over parameters,  $\mathbf{W}$ .



$$p(\mathbf{Y}|\mathbf{X}) = \prod_{j=1}^k N(y_{:,j} | \mathbf{0}, \mathbf{X}\mathbf{X}^T + \sigma^2 \mathbf{I})$$

Maximum wrt  $\mathbf{X}$  found from eigendecomposition of  $\frac{1}{k}\mathbf{Y}\mathbf{Y}^T$

# A Latent Variable Model

How can a model designed primarily for regression be used as a technique for dimensional reduction?

## Dual Probabilistic PCA

- Define *linear-Gaussian relationship* between latent variables and data.
- **Novel** Latent variable approach
  - *Optimise over latent variables* integrate out parameters
- Define Gaussian prior over parameters,  $\mathbf{W}$ .

This likelihood is recognised as a product of Gaussian Processes,

$$p(\mathbf{Y}|\mathbf{X}) = \prod_{j=1}^k N(\mathbf{y}_{:,j}|\mathbf{0}, \mathbf{K}),$$

with a linear kernel

$$\mathbf{K} = \mathbf{X}\mathbf{X}^T + \sigma^2\mathbf{I}.$$

# GP-LVM

## Low Dimensional Manifolds for High Dimensional Data

- By replacing the linear model with a Gaussian process we obtain non-linear probabilistic PCA [Lawrence, 2005].
  - The Gaussian process gives a mapping from the low dimensional *latent* space to high dimensional data space.
- Several important applications including tracking [Urtasun et al., 2005] and graphics [Grochow et al., 2004].

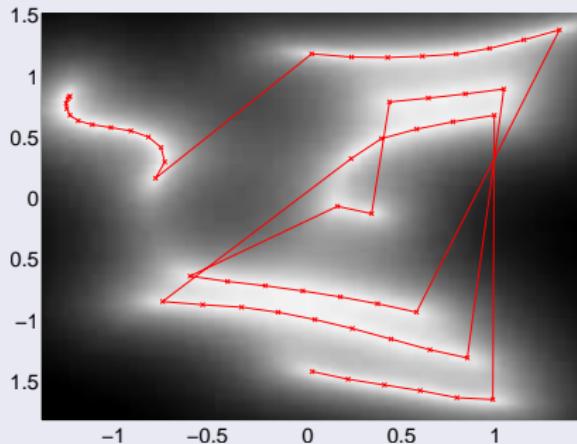
# Motion Capture Example

## Generalization with less Data than Dimensions

- Subject runs for three paces.
- Data consists of  $x, y, z$  locations of markers.
  - 55 frames of motion capture.
  - 34 markers giving  $k = 34 \times 3 = 102$ .
- Data from Ohio State University  
[http://accad.osu.edu/research/mocap/mocap\\_data.htm](http://accad.osu.edu/research/mocap/mocap_data.htm)

# Motion Capture Results

demStick1



**Figure:** The latent space for the motion capture data. Lines connect points that are neighbours in time, temporal nature of the data not used by the algorithm ( see e.g. Wang et al. [2006] ). Note the jumps in the sequence.

# Why are there Jumps?

## Discontinuities in the Latent Space

- 1 GP-LVM gives a smooth mapping from latent to data space.
  - Points that are close in latent space will be close in data space.
  - Points close in the data space *may not* be close in latent space.
- 2 Kernel PCA gives a smooth mapping from data to latent space.
  - Points that are close in data space will be close in latent space.
  - Points close in the latent space *may not* be close in data space.

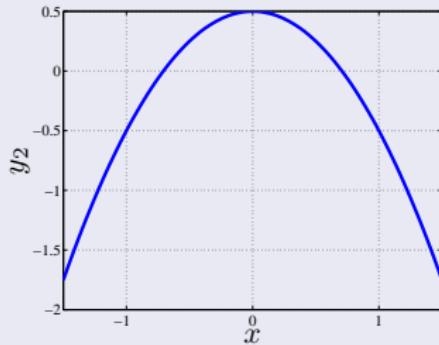
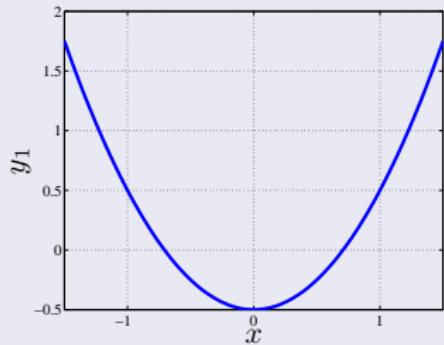
*However, we can constrain the GP-LVM to force it to fulfill the second property.*

# Mapping in Different Directions

## Forward Mapping (demBackMapping in oxford toolbox)

- Mapping from 1-D latent space to 2-D data space.

$$y_1 = x^2 - 0.5, \quad y_2 = -x^2 + 0.5$$

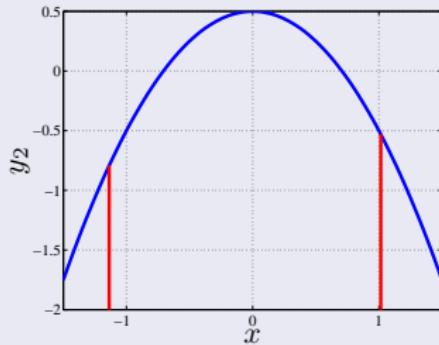
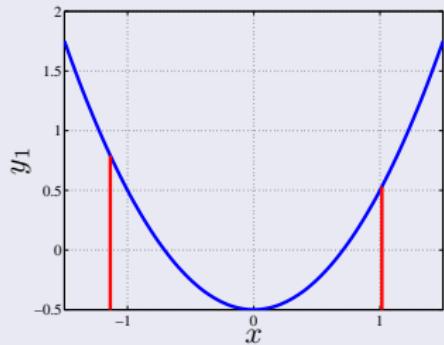


# Mapping in Different Directions

## Forward Mapping (demBackMapping in oxford toolbox)

- Mapping from 1-D latent space to 2-D data space.

$$y_1 = x^2 - 0.5, \quad y_2 = -x^2 + 0.5$$

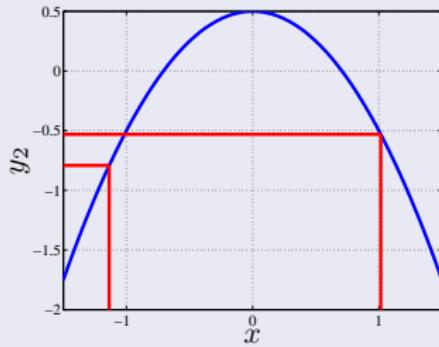
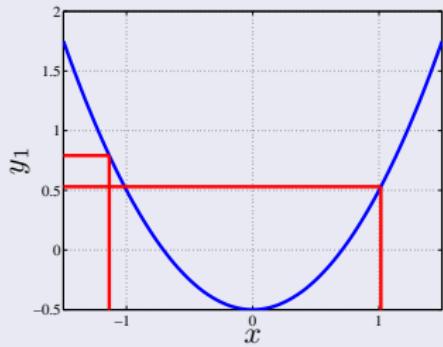


# Mapping in Different Directions

## Forward Mapping (demBackMapping in oxford toolbox)

- Mapping from 1-D latent space to 2-D data space.

$$y_1 = x^2 - 0.5, \quad y_2 = -x^2 + 0.5$$

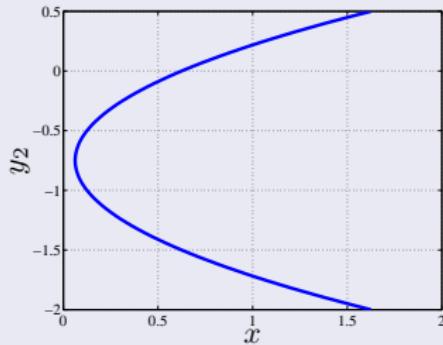
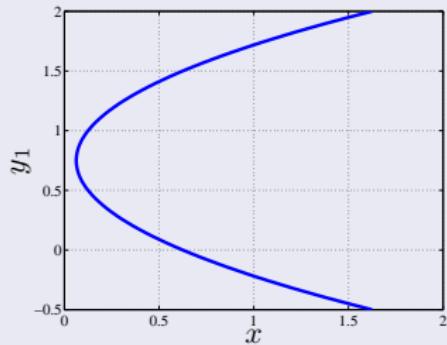


# Mapping in Different Directions

## Backward Mapping (demBackMapping in oxford toolbox)

- Mapping from 2-D data space to 1-D latent.

$$x = 0.5(y_1^2 + y_2^2 + 1)$$

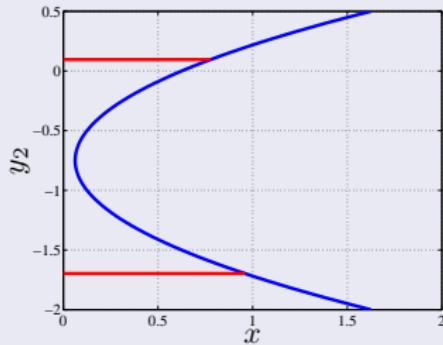
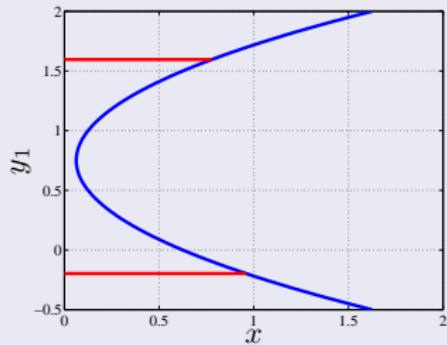


# Mapping in Different Directions

## Backward Mapping (demBackMapping in oxford toolbox)

- Mapping from 2-D data space to 1-D latent.

$$x = 0.5(y_1^2 + y_2^2 + 1)$$

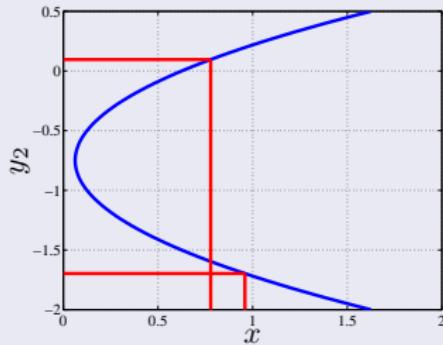
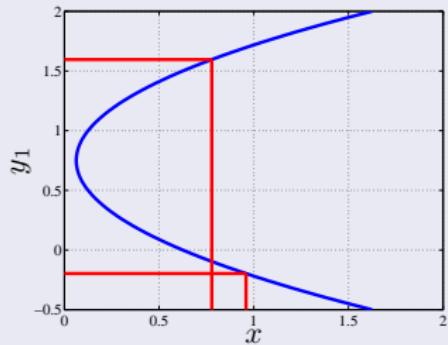


# Mapping in Different Directions

## Backward Mapping (demBackMapping in oxford toolbox)

- Mapping from 2-D data space to 1-D latent.

$$x = 0.5(y_1^2 + y_2^2 + 1)$$



# NeuroScale

## Multi-Dimensional Scaling with a Mapping

- Lowe and Tipping [1997] made latent positions a function of the data.

$$\delta_{ij} = \|\mathbf{x}_i - \mathbf{x}_j\|, \quad x_{ij} = f_j(\mathbf{y}_i; \mathbf{w})$$

- Function was either multi-layer perceptron or a radial basis function network.
- Their motivation was different from ours:
  - They wanted to add the advantages of a true mapping to multi-dimensional scaling.

# Back Constraints in the GP-LVM

## Back Constraints

- We can use the same idea to force the GP-LVM to respect local distances.
  - By constraining each  $\mathbf{x}_i$  to be a 'smooth' mapping from  $\mathbf{y}_i$  local distances can be respected.
- This works because in the GP-LVM we maximise wrt latent variables, we don't integrate out.
- Can use any 'smooth' function:
  - 1 Neural network.
  - 2 RBF Network.
  - 3 Kernel based mapping.

# Optimising BC-GPLVM

## Computing Gradients

- GP-LVM normally proceeds by optimising

$$L(\mathbf{X}) = \log p(\mathbf{Y}|\mathbf{X})$$

with respect to  $\mathbf{X}$  using  $\frac{dL}{d\mathbf{X}}$ .

- The back constraints are of the form

$$x_{ij} = f_j(\mathbf{y}_i; \mathbf{w})$$

where  $\mathbf{w}$  are parameters.

- We can compute  $\frac{dL}{d\mathbf{w}}$  via chain rule and optimise parameters of mapping.

# Motion Capture Results

demStick3

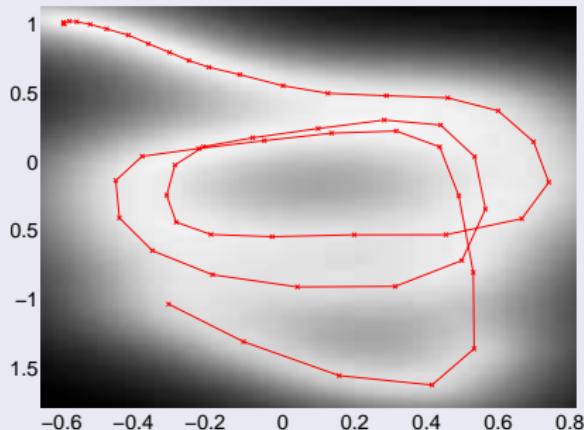
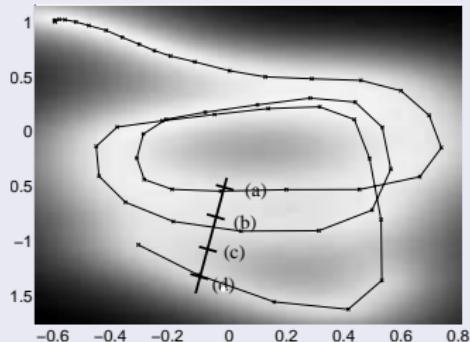


Figure: The latent space for the motion capture data with back constraints based on an RBF kernel.

# Stick Man Results

demStick2



Projection into data space from four points in the latent space. The inclination of the runner changes becoming more upright.

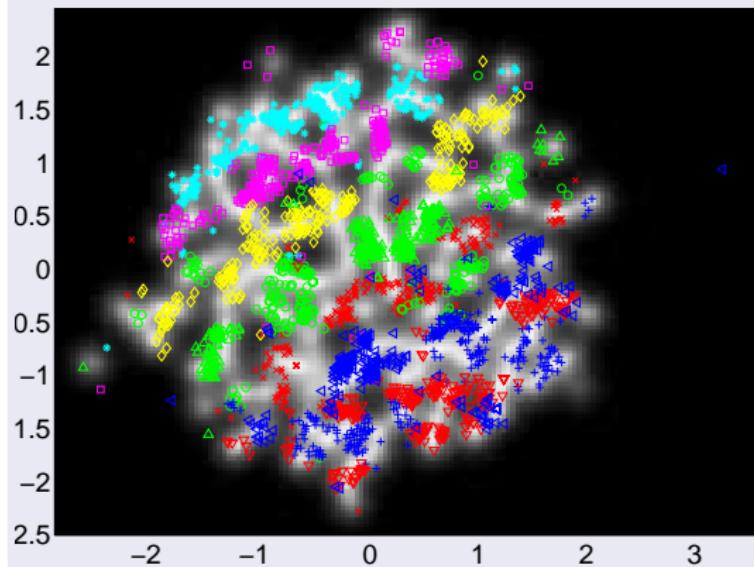
# Vowel Data

## Vocal Joystick Data

- Vowel sounds from a vocal joystick system [Bilmes et al., 2006].
- Vowels are from a single speaker and represented as:
  - cepstral coefficients (12 dimensions) and
  - 'deltas' (further 12 dimensions).
- 2700 data points in total (300 for each vowel).

# GP-LVM Results

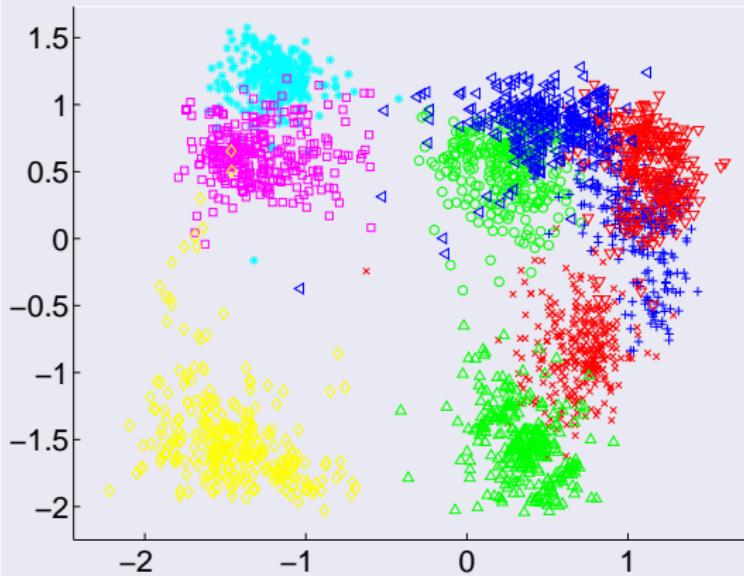
demVowels2



The different vowels are shown as follows: /a/ red cross /ae/ green circle /ao/ blue plus /e/ cyan asterix /i/ pink square /i/ bar/ yellow diamond /o/ red down triangle /schwa/ green up triangle and /u/ blue left triangle.

# Isomap Results

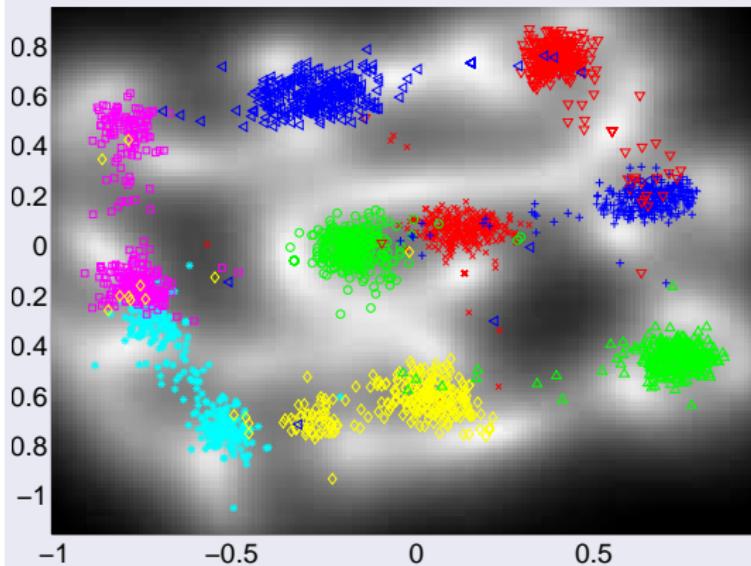
demVowelsIsomap



The different vowels are shown as follows: /a/ red cross /ae/ green circle /ao/ blue plus /e/ cyan asterix /i/ pink square /ibar/ yellow diamond /o/ red down triangle /schwa/ green up triangle and /u/ blue left triangle.

# BC-GPLVM Results

demVowels3



The different vowels are shown as follows: /a/ red cross /æ/ green circle /ao/ blue plus /e/ cyan asterix /i/ pink square /ibar/ yellow diamond /o/ red down triangle /schwa/ green up triangle and /u/ blue left triangle.

# 1-Nearest Neighbour in $\mathbf{X}$

## Comparison of the Approaches

- Nearest neighbour classification in latent space.

Method	GP-LVM	Isomap	BC-GP-LVM
Errors	226	458	155

cf 24 errors in data space.

# Conclusions

## Summary

- Most Dimension Reduction techniques preserve local distances in the latent space.
- The GP-LVM preserves 'dissimilarities'.
- Constrained maximum likelihood forces the GP-LVM to respect local distances.

## Funding

- Joaquin's visit to Sheffield was funded by the PASCAL FP6 Network of excellence.

# References

Jeff Bilmes, Jonathan Malkin, Xiao Li, Susumu Harada, Kelley Kilanski, Katrin Kirchhoff, Richard Wright, Amarnag Subramanya, James Landay, Patricia Dowden, and Howard Chizeck. The vocal joystick. In *Proceedings of the IEEE Conference on Acoustics, Speech and Signal Processing*. IEEE, May 2006. To appear.

Christopher M. Bishop, Marcus Svensén, and Christopher K. I. Williams. GTM: the Generative Topographic Mapping. *Neural Computation*, 10(1):215–234, 1998.

Keith Gochow, Steven L. Martin, Aaron Hertzmann, and Zoran Popovic. Style-based inverse kinematics. In *ACM Transactions on Graphics (SIGGRAPH 2004)*, 2004.

Neil D. Lawrence. Probabilistic non-linear principal component analysis with Gaussian process latent variable models. *Journal of Machine Learning Research*, 6:1783–1816, Nov 2005.