

A Unifying Probabilistic Perspective on Spectral Approaches to Dimensionality Reduction

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Outline

Review

Maximum Entropy Unfolding

Relation to Laplacian Eigenmaps

Relation to Locally Linear Embedding

Relation to Isomap

Relation to GP-LVM

Experiments

Discussion and Conclusions

Notation

p	data dimensionality	
q	latent dimensionality	
n	number of data points	
\mathbf{Y}	<i>design matrix</i> containing our data	$n \times p$
\mathbf{X}	matrix of latent variables	$n \times q$
\mathbf{D}	matrix of interpoint squared distances	$n \times n$
\mathbf{K}	similarities/covariance/kernel	$n \times n$
\mathbf{L}	Laplacian matrix	$n \times n$

Row vector from matrix \mathbf{A} given by $\mathbf{a}_{i,:}$; column vector $\mathbf{a}_{:,j}$ and element given by $a_{i,j}$.

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Distances and Similarities

- ▶ Typical scenario, a data set, \mathbf{Y} stored in a matrix of dimension $n \times p$.
- ▶ Proximity data: a data set in form of distances, \mathbf{D} , or similarities \mathbf{K} . These matrices are dimension $n \times n$.
 - ▶ Similarity matrices have large entries when data points are close.
 - ▶ Distance matrices have large entries when points are far apart.

Multidimensional Scaling

- ▶ Multidimensional scaling (MDS) algorithms are dimensionality reduction for proximity matrices.
- ▶ We can move between similarity and squared distance as follows $d_{i,j} = k_{i,i} - 2k_{i,j} + k_{j,j}$.
 - ▶ In MDS this is known as the standard transformation (Mardia et al., 1979).
 - ▶ If $k_{i,j} = k(\mathbf{y}_{i,:}, \mathbf{y}_{j,:})$ is a “kernel” this is the “distance in feature space” (Schölkopf and Smola, 2001).
 - ▶ If $k_{i,j}$ is an element from a covariance matrix \mathbf{K} , it is the *expected squared distance* between two samples with that covariance.

Note: Centering and Squared Distances

- ▶ Consider matrix form of squared distance,

$$\mathbf{D} = \text{diag}(\mathbf{K}) \mathbf{1}^\top - 2\mathbf{K} + \mathbf{1} \text{diag}(\mathbf{K})^\top.$$

- ▶ A Centering matrix has the form

$$\mathbf{H} = \mathbf{I} - n^{-1} \mathbf{1} \mathbf{1}^\top : \quad \mathbf{H} \mathbf{1} = \mathbf{0}$$

- ▶ This implies:

$$-\frac{1}{2} \mathbf{H} \mathbf{D} \mathbf{H} = \mathbf{H} \mathbf{K} \mathbf{H}.$$

- ▶ i.e. centered distance matrix is closely related to centred similarity/kernel.

Spectral Dimensionality Reduction in Machine Learning

- ▶ Spectral approach to dimensionality reduction.
 1. Convert data to a matrix of dimension $n \times n$.
 2. Visualize data with eigenvectors of matrix.
- ▶ Examples:
 - ▶ Isomap (Tenenbaum et al., 2000),
 - ▶ locally linear embeddings (LLE, Roweis and Saul, 2000),
 - ▶ Laplacian eigenmaps (LE, Belkin and Niyogi, 2003) and
 - ▶ maximum variance unfolding (MVU, Weinberger et al., 2004).
 - ▶ Also kernel PCA (Schölkopf et al., 1998; Ham et al., 2004).

Classical Multidimensional Scaling Perspective

- ▶ Classical multidimensional scaling (CMDS)
 1. Compute an $n \times n$ squared distance matrix, \mathbf{D} .
 2. Form the centered “similarity matrix” $\mathbf{H}\mathbf{K}\mathbf{H} = -\frac{1}{2}\mathbf{H}\mathbf{D}\mathbf{H}$.
 3. Visualize through q principal eigenvectors (as latent matrix \mathbf{X}).
- ▶ This algorithm matches squared distances computed in \mathbf{X} to those computed in \mathbf{Y} through an L1 error.
- ▶ Our Argument:
 - ▶ Main innovation in ML work: how to compute the squared distance matrix \mathbf{D} .

This Talk

- ▶ Introduce probabilistic approach to constructing squared distance matrices.
- ▶ Relate isomap, LLE, LE and MVU to the approach.
- ▶ Wrap spectral methods in a unifying perspective of *Gaussian random fields* and CMDS.

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- ▶ Standard classical MDS gives a *linear* embedding in the Euclidean space implied by \mathbf{D} .
- ▶ This implies a linear transformation between \mathbf{X} and \mathbf{Y} (if squared distances are computed directly in \mathbf{Y}).
- ▶ Spectral approaches in machine learning give a *nonlinear* relationship between the data and the distances.
- ▶ This is done by not computing \mathbf{D} directly in the space of \mathbf{Y} .
- ▶ This is very clear for kernel PCA, where \mathbf{D} is computed in a feature space derived from \mathbf{Y} .

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- ▶ This is very clear for kernel PCA, where \mathbf{D} is computed in a feature space derived from \mathbf{Y} .

- ▶ Kernel PCA squared distance is defined through a kernel:

$$d_{i,j} = k(\mathbf{y}_{i,:}, \mathbf{y}_{i,:}) - 2k(\mathbf{y}_{i,:}, \mathbf{y}_{j,:}) + k(\mathbf{y}_{j,:}, \mathbf{y}_{j,:}) \quad (1)$$

- ▶ $k(\cdot, \cdot)$ is a Mercer kernel (Ham et al., 2004).
- ▶ Kernel PCA (KPCA) recovers an $\mathbf{x}_{i,:}$ and a mapping from \mathbf{Y} to \mathbf{X} space.
- ▶ The mapping is induced through the choice of the *Mercer kernel*.

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Classical MDS and KPCA

- ▶ CMDS procedure performs eigenvalue problem on

$$\mathbf{B} = \mathbf{H}\mathbf{K}\mathbf{H}.$$

- ▶ This matches the KPCA algorithm (Schölkopf et al., 1998)¹.
- ▶ **However**, for the commonly used exponentiated quadratic kernel,

$$k(\mathbf{y}_{i,:}, \mathbf{y}_{j,:}) = \exp(-\gamma \|\mathbf{y}_{i,:} - \mathbf{y}_{j,:}\|_2^2),$$

KPCA actually *expands* the feature space (Weinberger et al., 2004).

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Learn a “Kernel” for Dimensionality Reduction

- ▶ In maximum variance unfolding (MVU) (Weinberger et al., 2004): learn a “kernel matrix” that will allow for dimensionality reduction.
- ▶ Preserve only *local* proximity relationships in the data.
 - ▶ Take a set of neighbors.
 - ▶ Construct a kernel matrix where only distances between neighbors match data distances.

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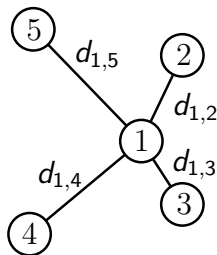
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Maximum Variance Unfolding

- ▶ Optimize elements of \mathbf{K} by maximizing² $\text{tr}(\mathbf{K})$.



- ▶ Subject to squared distance constraints between neighbors

$$d_{i,j} = k_{i,i} - 2k_{i,j} + k_{j,j}$$

²The trace is the *total variance* of the data in feature space

Our Contribution

- ▶ Maximize *entropy* instead of variance (Jaynes, 1986): MEU.
- ▶ Entropy and variance are closely related.
- ▶ Maximum entropy leads to a *probabilistic model*.
- ▶ Each spectral approach approximates MEU in some way.

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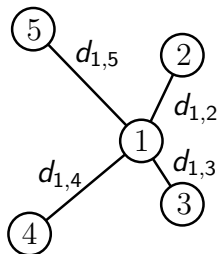
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Maximum Entropy Unfolding

- Find distribution with maximum entropy subject to constraints on *moments*.

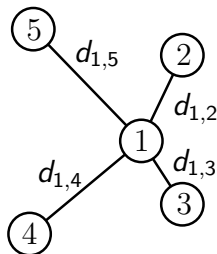


- MEU constraints are on expected distances between neighbors.

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which can be written in terms of the covariance.

Gaussian Random Field

- ▶ The maximum entropy probability distribution is a *Gaussian random field*

$$p(\mathbf{Y}) = \prod_{j=1}^p \frac{1}{|\mathbf{K}|^{\frac{1}{2}} (2\pi)^{\frac{n}{2}}} \exp \left(-\frac{1}{2} \mathbf{y}_{:,j}^\top \mathbf{K}^{-1} \mathbf{y}_{:,j} \right),$$

- ▶ Covariance matrix is

$$\mathbf{K} = (\mathbf{L} + \gamma \mathbf{I})^{-1}$$

.

- ▶ Where \mathbf{L} is the *Laplacian* matrix associated with the neighborhood graph.
- ▶ Off diagonal elements of the Laplacian are Lagrange multipliers from moment constraints.
- ▶ On diagonal elements given by negative sum of off-diagonal ($\mathbf{L}\mathbf{1} = \mathbf{0}$).

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- ▶ Laplacian eigenmaps (Belkin and Niyogi, 2003): graph Laplacian is specified across the data points.
- ▶ Laplacian has exactly the same form as our matrix \mathbf{L} .
- ▶ Parameters of the Laplacian are set either as constant or according to the distance between two points.
- ▶ Smallest eigenvectors of this Laplacian are then used for visualizing the data.

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Smallest Eigenvalues of Laplacian

- ▶ Eigendecomposition of the covariance is

$$\mathbf{K} = \mathbf{U}\mathbf{\Lambda}\mathbf{U}^T$$

- ▶ Eigendecomposition of the Laplacian is

$$\mathbf{L} = \mathbf{U}(\mathbf{\Lambda}^{-1} - \gamma\mathbf{I})\mathbf{U}^T$$

- ▶ Principal eigenvalues of \mathbf{K} are smallest eigenvalues of \mathbf{L} .
 - ▶ (smallest eigenvalue of \mathbf{L} is zero, but this is removed by the centering operation on \mathbf{K} , or discarded in LE)

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Laplacian Eigenmaps

- ▶ Set parameters of Laplacian.
- ▶ Perform CMDS on the implied matrix \mathbf{K} .
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- ▶ The Laplacian should be constrained positive definite.
- ▶ This constraint can be imposed by factorizing it as

$$\mathbf{L} = \mathbf{M}\mathbf{M}^\top$$

- ▶ To ensure it is a Laplacian, we need to constrain $\mathbf{M}^\top \mathbf{1} = \mathbf{0}$ giving $\mathbf{L}\mathbf{1} = \mathbf{0}$.
 - ▶ i.e. $m_{i,i} = -\sum_{j \in \mathcal{N}(i)} m_{j,i}$
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Point One

- ▶ For unit diagonals we have $\mathbf{M} = \mathbf{I} - \mathbf{W}$.
- ▶ Here the off diagonal sparsity pattern of \mathbf{W} matches \mathbf{M} .
- ▶ Thus

$$(\mathbf{I} - \mathbf{W})^\top \mathbf{1} = \mathbf{0}.$$

- ▶ LLE proscribes that the smallest eigenvectors of

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- ▶ Equivalent to CMDS on the GRF described by \mathbf{L} .

Second Point

- ▶ Pseudolikelihood approximation (see e.g. Koller and Friedman, 2009, pg 970): product of the conditional densities:

$$p(\mathbf{Y}) \approx \prod_{i=1}^n p(\mathbf{y}_{i,:} | \mathbf{Y}_{\setminus i}),$$

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- Factors in the GRF are the conditionals,

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- Maximizing each conditional is equivalent to optimizing LLE objective.
- Constraint that LLE weights sum to one arises naturally because $w_{j,i}/m_{i,i}$ and $m_{i,i} = \sum_{j \in \mathcal{N}(i)} w_{j,i}$.
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- ▶ LLE is an approximation to maximum likelihood.
- ▶ Laplacian has factorized form.
- ▶ Pseudolikelihood also allows for relatively quick parameter estimation.
 - ▶ ignoring the partition function removes the need to invert to recover the covariance matrix.
 - ▶ LLE can be applied to larger data sets than MEU or MVU.

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- ▶ Sparse graph of distances is created.
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- ▶ GP-LVMs construct a Gaussian process by specifying a covariance function (Mercer kernel) in \mathbf{X} .
- ▶ A Gauss Markov random field can be specified by a Gaussian process through appropriate covariance functions

$$k(x, x') = \exp(-\|x - x'\|_1)$$

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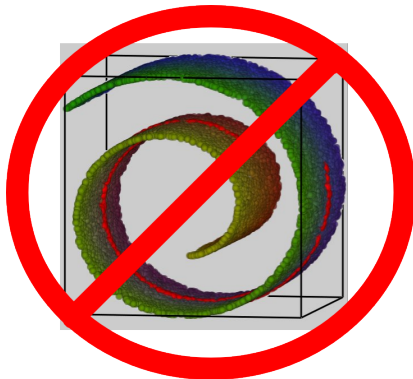
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Say NO to the Swiss Roll



Simple Experiments

- ▶ Consider two real data sets.
- ▶ We apply each of the spectral methods we have reviewed.
- ▶ Apply the MEU framework.
- ▶ Follow the suggestion of Harmeling (Harmeling, 2007) and use the GPLVM likelihood (Lawrence, 2005) for embedding quality.
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Motion Capture Data

- ▶ Data consists of a 3-dimensional point cloud of the location of 34 points from a subject performing a run.
- ▶ 102 dimensional data set containing 55 frames of motion capture.
- ▶ Subject begins the motion from stationary and takes approximately three strides of run.
- ▶ Should see this structure in the visualization: a starting position followed by a series of loops.
- ▶ Data was made available by Ohio State University.
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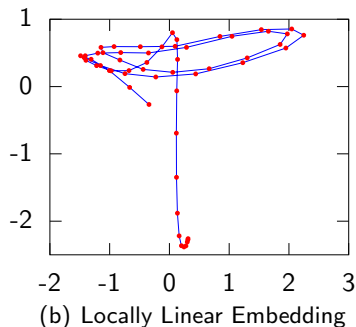
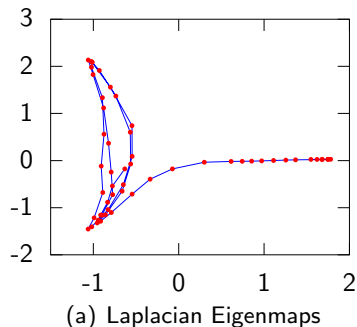


Figure: Models capture either the cyclic structure or the structure associated with the start of the run or both parts.

Isomap and MVU

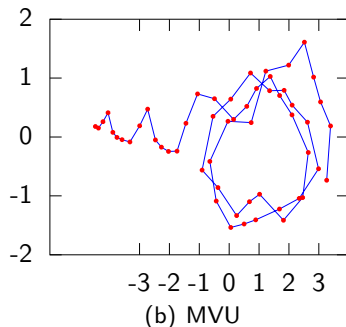
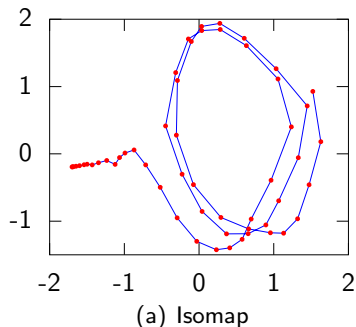


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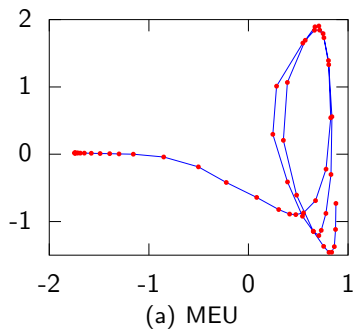


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Motion Capture: Model Scores

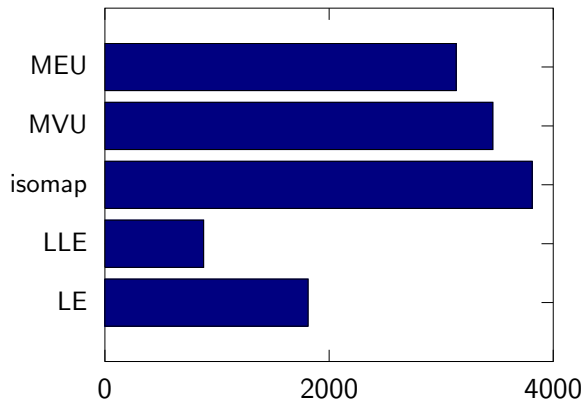


Figure: Model score for the different spectral approaches.

Robot Navigation Example

- ▶ Second data set: series of recordings from a robot as it traces a square path in a building.
- ▶ It records the strength of WiFi signals (see Ferris et al., 2007, for an application).
- ▶ Robot only in two dimensions, the inherent dimensionality of the data should be two.
- ▶ Robot completes a single circuit after entry: it is expected to exhibit “loop closure”.
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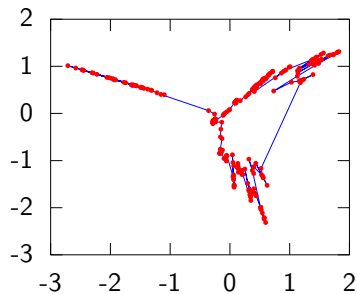
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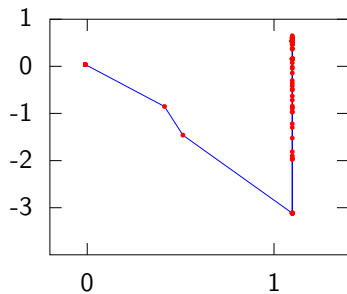
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Laplacian Eigenmaps and LLE



(a) Laplacian Eigenmaps



(b) Locally Linear Embedding

Figure: Models show loop closure but smooth the trace to different degrees.

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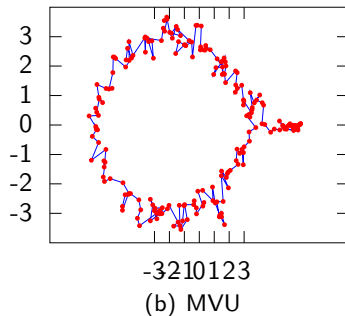
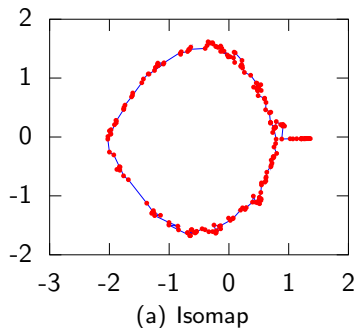


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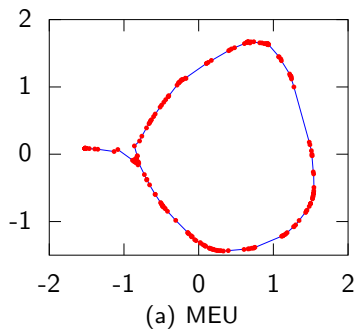


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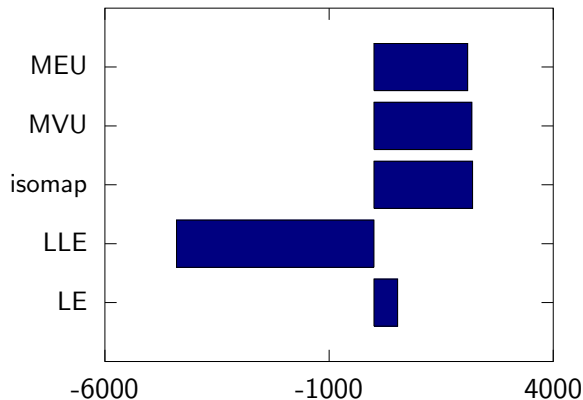


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- ▶ Our perspective shows there are three separate stages used in existing spectral dimensionality algorithms.
 1. A neighborhood between data points is selected. Normally k -nearest neighbors or similar algorithms are used.
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Our Perspective

- ▶ Each step is somewhat orthogonal.
- ▶ Neighborhood relations need not come from nearest neighbors: can use structure learning.
- ▶ Main difference between approaches is how similarity matrix entries are determined.
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Advantages of Existing Approaches

- ▶ Conflating the three steps allows faster complete algorithms.
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Conversations with John Kent, Chris Williams, Brenden Lake, Joshua Tenenbaum and John Lafferty have influenced the thinking in this work.

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Outline

Learning the Neighborhood

Final Experiment: Structure Learning

- ▶ Test the ability of L1 regularization of the random field to learn the neighborhood.
- ▶ Considered the motion capture data and used the DRILL with a neighborhood size of 20 and full connectivity.
- ▶ L1 regularization on the parameters: vary regularization size and seek a maximum under the GPLVM.

Structure Learning from Neighborhood of 20

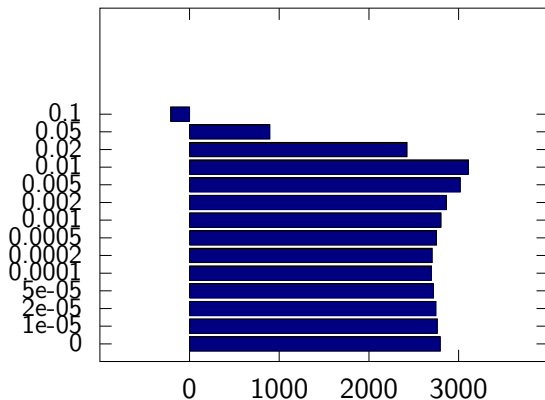


Figure: Model scores for different regularization coefficients.

Structure Learning from Neighborhood of 20

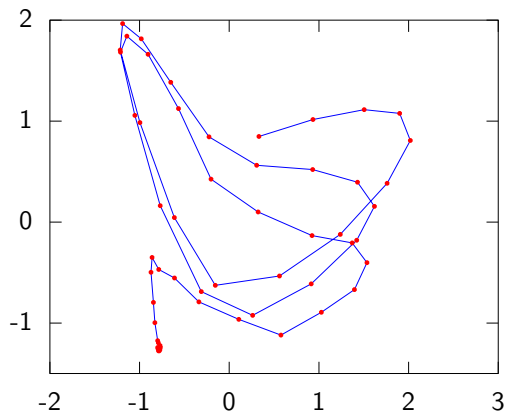


Figure: Visualization associated with highest model score.

Full Structure Learning

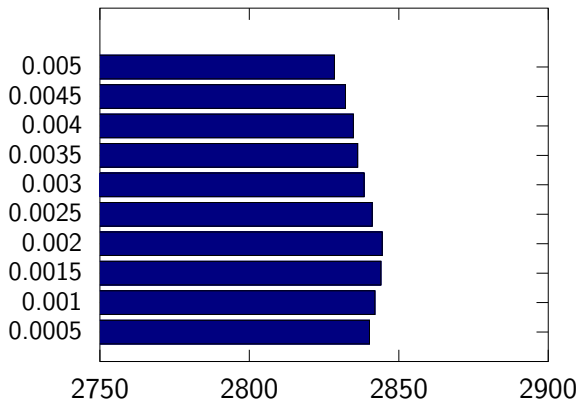


Figure: Model scores for different regularization coefficients.

Full Structure Learning

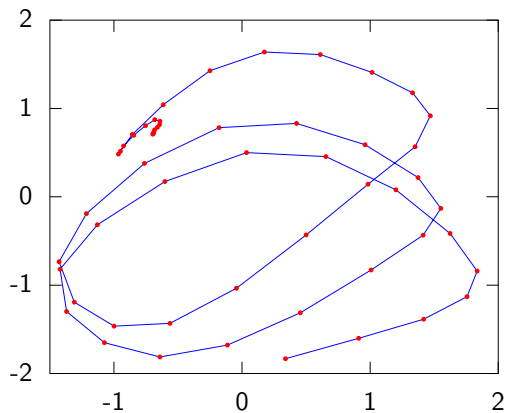


Figure: Visualization associated with highest model score.

Different Neighborhood Scores

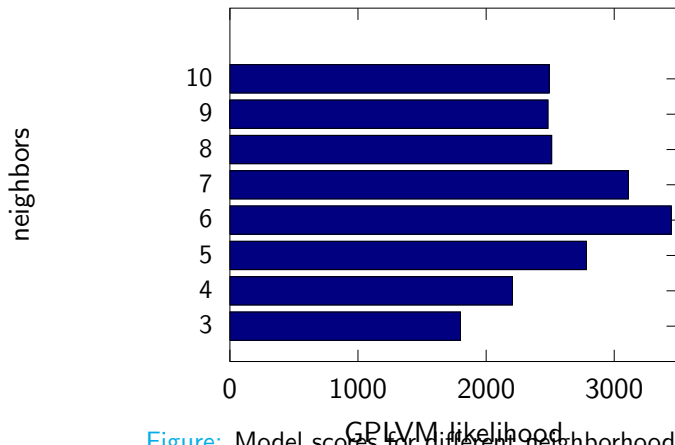


Figure: Model scores for different neighborhood sizes.

Different Neighborhood Scores

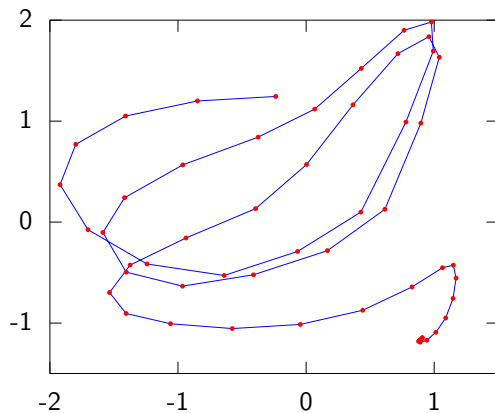


Figure: Visualization associated with highest model score.

Structure Learning from Neighborhood of 6

regularization coefficient

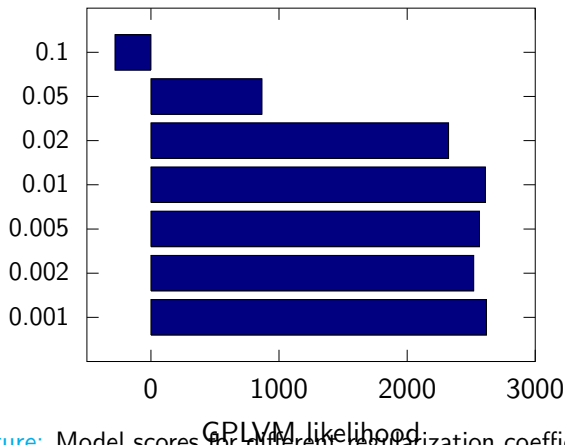


Figure: Model scores for different regularization coefficients.

Structure Learning from Neighborhood of 6

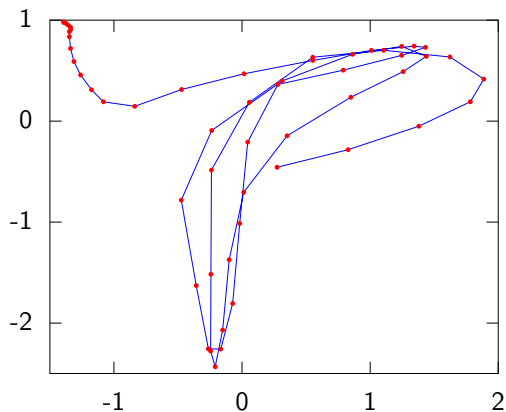


Figure: Visualization associated with highest model score.